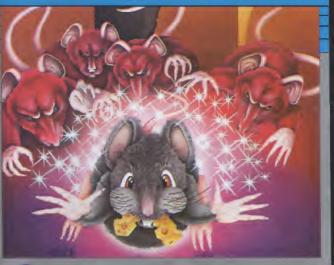
RADAR RAT RACE

(commodore

64





INSTRUCTIONS FOR USE

RADAR RAT RACE

Loading the Cartridge and Starting the Game.

Turn your C-64 OFF before inserting or removing the cartridge.

2. Insert the cartridge (label side up) into the wide expan-

sion port on the back of the computer.

Turn the C-64 ON. After a second or two, the opening title should appear on the screen. (If the title doesn't appear, turn your C-64 off then back on.)

NOTE: Plug joystick into Port 1.

STRATEGY

HOW TO CONFUSE THE CHASING RATS

If and when a rat is hot on your tail you can if you wish — confuse the chasing rat by simply pressing the "S" key. This key lays a star screen which creates a false scent and confuses the rat(s). However, pressing this key uses up your valuable time units, so use it sparingly.

FINDING THE CHEESE

On the right hand side of the screen is a small scale plan of the maze which not only shows the situation of each cheese but also the whereabouts of each rat. The cheeses are shown as squares. Your mouse is indicated by a moving square and the chasing rats are the red X figures.

This scale diagram is for your information and for information only, so keep your eyes peeled for those rats.

CONTROLS

RADAR RAT RACE can be played with either your keyboard or joystick.

Using your keyboard . . .

P Key							٠						-					*	. Mov	es Up
L Key											 		+	+	+	+	+	+	Move	s Left
. Key .	ŀ	,	,															N	Aoves I	Down
: Kev .			,	١.	 							 				,		f	Moves	Right

Your joystick will move you around.

SCORING

Throughout the maze, randomly placed, are 10 cheeses which have varying values. The first cheese is worth 100 points, the second 200 points and so on. There is one cheese worth twice the normal value. It is advisable to eat this one first, as it doubles the score for all cheeses eaten thereafter.

Watch out for a number of Black cats. If you have the misfortune to bump into one you lose one of your three lives

When having eaten all 10 cheeses you may receive a bonus score (dependent upon how much time is left) but also the level of play increases with more cats to avoid and more chasing rats.

Scoring more than 20,000 gives you an extra life.

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